

# Items

- [Key Items](#)
- [Clothing/Objects](#)
- [Consumables](#)

# Key Items

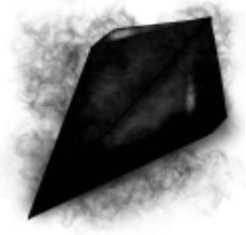




Image	Name
	<b>Corrupted Energy Crystal</b>
	<b>Pure Energy Crystal</b>
	<b>Scrap</b>
	<b>Hydraulic Gear</b>
	<b>Thunderite</b>

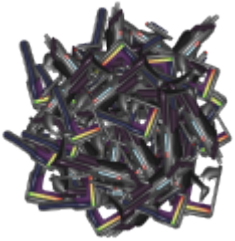
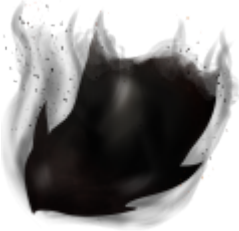



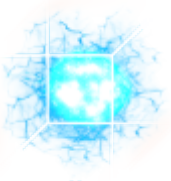
Image	Name
	<b>Pile of guns</b>
	<b>Graul Scale</b>
	<b>Sand Wyvern Scale</b>
	<b>Cumtastic Pill</b>
	<b>Fluxtamine</b>
	<b>Negative Mass</b>



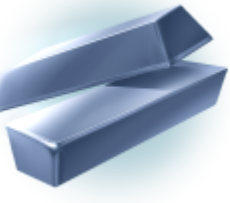

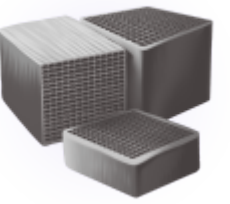

Image	Name
	<b>Genetic Material</b>
	<b>Ethereum</b>
	<b>Thauselite</b>
	<b>Carbon Fiber</b>
	<b>Ceramic Composite</b>
	<b>Adaptive Gravity Gel</b>

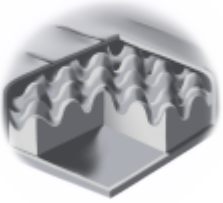



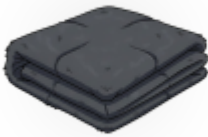

Image	Name
 A 3D cutaway illustration of a hexagonal container filled with a white, porous, foam-like material. The foam has a repeating pattern of small, rounded, interconnected cells.	<b>Aerofoam</b>
 A 3D illustration showing a grey, cylindrical container tilted to the left, with a pile of small, grey, spherical particles spilling out from its opening.	<b>Flexi-Steel Plastic</b>
 A 3D illustration of two translucent, greyish-green, spherical objects. Each sphere has a complex, crystalline internal structure with visible facets and voids.	<b>Voidglass</b>
 A 3D illustration of a blue, crystalline structure. It features a central, tall, faceted spire with several smaller, similar spires branching out from its base, all set on a hexagonal platform.	<b>Aether-Lattice</b>
 A 3D illustration of a stack of three dark grey, rectangular, textured sheets. The sheets are slightly offset from each other, showing their layered nature.	<b>Grey Hurgio Pelt</b>
 A 3D illustration of a black, teardrop-shaped object. It has a rounded, bulbous top that tapers to a flat, circular base.	<b>Basic Butt Plug</b>







Image	Name
 A black whip with a long handle and a loop at the end.	<b>Whip</b>
 A small, dark brown glass bottle with a silver cap.	<b>NSE herbal massage oil</b>
 A black leather collar with a red ball gag attached.	<b>Ball Gag</b>
 A black, padded blindfold.	<b>Blindfold</b>
 A black butt plug with a long, bushy fox tail.	<b>Fox Tail Butt Plug</b>
 A metal chastity cage with a lock.	<b>Chastity Cage</b>

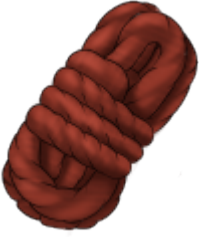





Image	Name
	<b>Red Rope</b>
	<b>Pup Collar</b>
	<b>Horse Dildo</b>
	<b>Handcuffs</b>
	<b>Dog Bed</b>
	<b>Dog Bowl</b>







Image	Name
	<b>Riding Saddle</b>
	<b>Lock Pick Set</b>
	<b>Magic Lock Pick</b>
	<b>Stake</b>
	<b>Sub-Guh'Nir Head</b>
	<b>Explosive Collar</b>

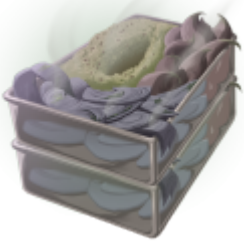





Image	Name
	<b>Grosseries food pack</b>
	<b>Rylan's Dirty Jockstrap</b>
	<b>Desert Breath</b>
	<b>Amphibious 6000</b>
	<b>Q-Ball (On)</b>
	<b>Q-Ball (Off)</b>


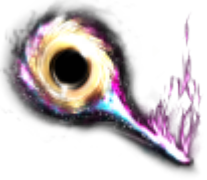



Image	Name
 Arihama's Disruptor is a handheld device with a black frame and a glowing red, crystalline interior. It has a lens-like top and a textured bottom.	<b>Arihama's Disruptor</b>
 The Blackhole Key is a key with a circular head that resembles a black hole, surrounded by a vibrant, multi-colored ring of light. The handle is dark and tapers to a point.	<b>Blackhole Key</b>
 Lenny's Drawing is a colorful, abstract illustration. It features a large, dark, multi-eyed creature on the left, and two smaller figures on the right, one in red and one in blue, appearing to be in a dynamic pose.	<b>Lenny's Drawing</b>
 The Thauselite Pickaxe is a pickaxe with a dark, textured handle and a head that is primarily red with glowing cyan and blue accents. The head has a curved, scythe-like shape.	<b>Thauselite Pickaxe</b>
 The Flute of Amplified Emotions is a long, light-brown, cylindrical flute with several finger holes along its length. It has a simple, rustic appearance.	<b>Flute of Amplified Emotions</b>
 The Mirror of Deepest Desires is a small, ornate mirror with a dark, possibly black or dark grey, frame. The frame is intricately carved with floral or scrollwork patterns. The mirror's surface is dark and reflective.	<b>Mirror of Deepest Desires</b>

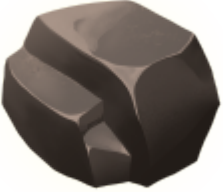

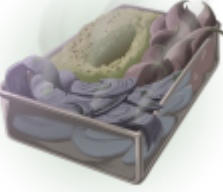
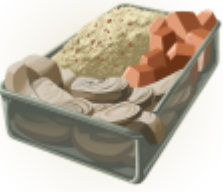


Image	Name
	<b>Lightstone of True Love</b>
	<b>Romantic dinner with Edward</b>
	<b>Bad Quality Food</b>
	<b>Normal Quality Food</b>
	<b>Good Quality Food</b>
	<b>Armor: Basic</b>













Image	Name
 A simple, dark-colored t-shirt with white trim around the neck and sleeves, representing a basic level of armor.	<b>Armor: Sturdy</b>
 A dark-colored t-shirt with white trim and a ribbed pattern across the chest, representing a more advanced level of armor.	<b>Armor: Reinforced</b>
 A dark-colored t-shirt with white trim and a ribbed pattern across the chest, with shoulder pads and a more complex ribbed pattern, representing a high-quality level of armor.	<b>Armor: Durable</b>
 A simple, dark-colored handgun with a long barrel, representing a basic level of weapon.	<b>Weapon: Basic</b>
 A dark-colored handgun with a long barrel and a textured grip, representing a standard level of weapon.	<b>Weapon: Standard</b>
 A dark-colored handgun with a long barrel and a textured grip, with a more complex design and a larger magazine, representing an enhanced level of weapon.	<b>Weapon: Enhanced</b>

Image	Name
	<b>Weapon: Mighty</b>
	<b>Essence Hibiscus</b>
	<b>Blaze Wishper</b>
	<b>Bloodvine</b>
	<b>Elven Leaf</b>
	<b>Mist Morel</b>

# Clothing/Objects

# Consumables