

Akra Missions (First Visit)

Akra



When you are first in Akra, you will see three options. To continue the main story immediately, go to Galiano's Club, approach the bar and meet Egon. During this conversation you can gain respect by saying you'll "inspire some respect". You can chat with Egon and even order a drink, but to continue the story select "ask about Galiano". You will meet Galiano, and he will give you your first task; kill five Sub-Guh'Nir.

Exploring Akra






Before completing Galiano's task, we recommend exploring Akra first. Whilst it is not necessary, it does give you access to some shops, some new characters and some unique encounters (four at the moment). Here is everything you can find wandering around Akra:

- Sex shop
- Groceries
- Finding Katari
- Alien blowjob



- Casino
- Guard Encounter
- Preacher Encounter
- Junkie Encounter
- Assailant Encounter

Finding Katari

Katari can be found working at a mechanics shop. We are given many choices for conversation, affecting our future relationship with Katari and his possible recruitment to our team.

-  "You are too good for him"
-  "You are an idiot"
-  with Chip: "What's the cheapest option?"
-  with Chip: "Repair it, whatever it takes."
-  "Tell him the truth"
- (No change) "Tell him nothing"
- "Offer him to join your crew": Katari joins your crew. If you didn't tell him the truth in the previous option, you must do so now if you want him to join.
- "Wish him luck": Katari will not join your crew. **NOT RECOMMENDED**

After recruiting Katari:

-  "You're welcome"
- Crew  and  : "Don't forget I'm your boss"

Alien Blowjob


You will come across this scene when selecting "wander around" in Akra, it may take some tries as there are multiple random scenes when selecting "wander around". Here we will meet two new characters, Samuel and the dominant alien Skru'Vaks. Skru'Vaks will only interest submissive players, as at the moment there is no way to dominate Skru'Vaks at this point.


To get a scene with him, select “I could do better” instead of the other two options. Choosing “I’m waiting for my turn” will give us a scene with Samuel in which we can be dominant.

Choosing the other option will simply result in us leaving the pair to their own devices. Regardless of what we chose, it is required for us to experience this scene because Samuel will eventually become our pilot.

Submissive route: If you blow Skru’Vaks, he will command you to visit him in the alleyway between 6-8pm. You can either go to the alleyway at that time, or go into the alleyway and select ‘wait for Skru’Vaks’ if it is not the right time.

Sex Shop & Groceries (Akra)

When we first come across the Sex Shop, Chip will ask us to enter. You are given an option that affects our relation with him. Selecting “Unnecessary” will lose  with Chip, and the other

option will gain . The Sex Shop in Akra sells outfits and other items. Characters such as Rylan and Katari will interact with your outfit whenever you talk with them.

*(For a full list of items, stats, and prices available at both the Sex Shop and the Groceries stall, please refer to the **Akra Shops Guide**).*

Everything else in Akra is self explanatory and worth experiencing for yourself. If you do have any questions that have not been answered about Akra, ask in the #questions channel on our discord.

Escape from Akra

“ **Type:** Main

Location: Akra

Next: Attack on Pirates

Objective: Earn money and hire a crew to go after the pirates.

Trigger: This quest begins when you land on Akra for the first time.

Tasks:

- Enter the club and ask the bartender about Galiano.
- Complete Galiano's first task.
- Go to Rylan's room from 10 p.m. and ask him how his day went.
- Wander around Akra and hire an engineer.

- Wander around Akra and hire a pilot.
- Wait for Katari to repair the ship.

A Battle for Power

“ **Type:** Side

Location: Akra

Previous: Kill 5 Sub-Guh'Nir

Next: A Battle for Power Part 2

Objective: Help Garth challenge Galiano's authority and win the election for mayor.

Trigger: This quest starts after Galiano asks you to confront Garth.

Tasks:

- Go through the tunnels to Garth's whorehouse and claim the money he owes Galiano.
- Talk to Galiano.
- Go back to the whorehouse and get as much information as you can from the thugs.

Kill 5 Sub-Guh'Nir

“ **Type:** Task

Location: Akra

Objective: Descend to Akra's subway facilities and kill 5 of these creatures.

Trigger: This is a repeatable task mission.

Now let's do Galiano's task! As Galiano told us, the Sub-Guh'Nir's can be found in the subway facility, which can be accessed in the VIP Zone of Galiano's club, or directly from the city map (as of version 0.9).

Preparation and Battle

Because Galiano does not trust you yet, you cannot enter the club when it is closed. The club is open from 5pm to 5am. What stats you should use depends on what approach you want to take. You could go for Lust Attack (which we recommend), or simply attack the beasts. In the case that you want to go for Lust, make sure you have leveled up and prioritized Appearance, Cunning and Constitution. We likely do not have enough money yet to purchase any of the outfits from the Sex Shop, so we're going to need to rely on our stat points and the armor Rylan gave us. If we're going to be using lust attack, we recommend spending all points on the Appearance stat and get the 'Improved Reflexes' skill. When we have sex with an enemy after the battle, all of our stats are maxed - which is why we recommended using Lust for most battles. If you're going for the attack

method, we recommend getting the 'point-blank shot' skill and upgrading your Strength stat, but you'll likely have to leave and rest to restore your health. You should be able to fairly easily deal with the Sub-Guh'Nir's, although for those who are interested in "bad endings", if you lose/surrender whilst your opponent is horny (you can tell they're horny if their sprite changes/becomes hard) you will get an interesting scene but not a game over. To trigger this scene you have to surrender twice when the creature is horny . It doesn't matter if the first time you called Rylan immediately, only the second time counts. When Chip asks you if you want to call him answer: "Not yet". The scene changes depending on whether you play as bottom or top. The respect of your crew must be less than 0 and you must have at least 1 desire point with him. If you play as top, there is no respect requirement.

Completing the task

When you have killed five Sub-Guh'Nirs, return to Galiano to complete the quest. Here we are given a choice that heavily impacts Galiano's route. If you agree to his offer by saying "sure", you'll become his bitch, losing respect. After this Galiano will treat you quite ruff, sometimes even demanding you give him a blowjob when you greet him. But if you choose "not quite", you will gain respect and Galiano will just see you as a grunt. But later on we can dominate Galiano, only if we don't agree to be his bitch. More on that later ;) . Be careful when talking to Galiano, if you told Egon the truth but skip some of the details with Galiano, you will lose five relationship points with Galiano. Here is where some people get confused, if you ask Galiano for another job, it'll just be the same 'kill five Sub-Guh'Nir'. This is because you need to complete the 'hiring a pilot' quest first to progress with Galiano and the main story.

Beat up 5 Garth's thugs

“ **Type:** Task
Location: Akra

Objective: Go back to Garth's Whorehouse and beat up 5 of his thugs.

Trigger: This is a repeatable task mission.

Eradicate the Sub-Guh'Nirs

“ **Type:** Main
Location: Akra
Reward: 5,000 GC
Previous: Hire a Pilot
Next: A Battle for Power

Requirements

- Have completed [Hire A Pilot](./#Hire A Pilot.md)
- At least day 4
- Have discovered the Core door in the subway facility

Completing The Quest Follow Galiano's instructions. Although before you do this, you may want to kill/seduce enough Sub-Guh'Nirs to level up, after all it's always good to level up. When you go to the subway facilities after accepting the quest, a new option will appear, 'Sub-Guh'Nirs Den.' Go there and notice something interesting. Then go to the core workers at the core door. Now you must go back to the Den and kill at least 10 Sub-Guh'Nir. You will know you've killed enough when you meet the alpha. When you see the alpha, return to Galiano. He will give you a weapon and some grenades, which is useful for players not using lust attacks, however not much help for those who are. Yes, it is possible to defeat the alpha with lust attack, and is in fact something we recommend doing. Make sure you get Lust Pill D's if you're going for lust, as well as some healing pills. Be sure to save, because if you lose here you will get a game over, and have to return to a save. You should have enough money to buy a little equipment from the sex shop, but if you don't you can kill more Sub-Guh'Nirs and sell the extra crystals to Galiano. But if you're going for physical attack, the armor Rylan gave us is best. After defeating it, if we did it with lust we can have sex with the alpha. You can actually recruit it, by selecting 'try to communicate with the creature' instead of 'finish it off'. We highly recommend recruiting it, as it is a source of material later in the game. Recruiting him will lose you some relationship points amongst your crew, but you will also gain some.

For completing this quest, you get 5,000 money. If you haven't yet, it would be wise to purchase the outfit (depending on if you want to dress as a slave or a master) from the sex shop.

Hire a Pilot

“ **Type:** Main
Location: Akra
Previous: Kill 5 Sub-Guh'Nir
Next: Eradicate the Sub-Guh'Nirs

Requirements

- Have completed the [alien blowjob](./#Alien Blowjob.md) scene (any outcome)
- Be on at least day 3
- Have completed [Kill 5 Sub-Guh'Nir](./#Kill 5 Sub-Guh'Nir.md)

Completing the Quest To hire Sammuel you have to go to the bar in Galiano's club (Egon must be on duty). It's as simple as that! The place most people struggle is meeting the requirements. If you're having trouble activating the scene, make sure you're on at least day 3 and that Egon is

actually on duty. To check if he is on duty, go to the bar and see if he is there or not.

Paying Off Rylan's Debt

“ **Type:** Side

Location: Akra

Previous: A Battle for Power

Completing the Quest After completing the "A Battle For Power" mission, go to Galiano and select "pay off Rylan's debt". We get a bit of an... awkward conversation and eventually we lose 30,000 and with that we've paid off Rylan's debt. Returning to Rylan to let him know, we gain five relationship points. If we then choose "it seems reasonable", nothing changes. If we select "I'll charge you in blowjobs" we gain five romance points. If we choose "you don't need to pay me back" we gain five relationship points and romance points. For those who imprisoned Galiano, speaking to Rylan will cancel the quest, and we will not gain or lose any points. If you have yet to activate the quest, simply speak to Rylan to enact it. If you won't have 9,000 after paying the debt off, do not pay off the debt. You should prioritize gathering money for ship repairs.

Repair The Ship

“ **Type:** Side

Location: Akra

Previous: A Battle for Power

Next: Attack on Pirates

Requirements

- Complete "A Battle For Power"
- Katari is hired

Completing The Quest After completing "A Battle For Power", regardless of the outcome, speak to Katari once you have 9,000 GC. If you don't have enough or would simply like to pay less, gathering 50 pieces of scrap metal lowers the price to 6,000. The only way currently to get scrap metal is to "wander around " the subway facilities and there's a chance you will pick up 1 piece of scrap. It can take awhile to collect 50. Raising your perception can make it more likely you'll find resources. If you don't have enough money, go to the casino, save before starting, then bet as much as you can. Repeat this until you have enough. If you lose more than what you had when you saved, return to the save and try again. Every time you gain 1000+ from when you saved, save again so you dont drop below. Here's the reward table:

Item	No. Of Matches	Reward	Highest Reward
Atom	3	Times 8 of bet	400
Syringe	3	Times 10 of bet	500
Pill	3	Times 15 of bet	750
Tentacle	2 3	Times 1 of bet Times 20 of bet	1000
Ass	2 3	Times 2 of bet Times 25 of bet	1250
Asteroid	2 3	Times 4 of bet Times 30 of bet	1500
Wormhole	2 3	Times 6 of bet Times 35 of bet	1750
Neutron Star	2 3	Times 8 of bet Times 40 of bet	2000
Black star	2 3	Times 10 of bet Times 50 of bet	2500

Alternatively, you can work at the bar and gain a fair bit of money, this is a less riskier option but may take longer. Once you have enough money, go to Katari (in the core or dormitories) and select “How are the repairs going?” and you’re done with this part! All we gotta do now is wait three days. You’ll know Katari’s done when you see the ship in its new found glory, bloodless and no holes. Go back and talk to Katari and he’ll say the ship repairs are done, but he still needs some time to repair Chip (if you asked him to). Wait three days before talking to Katari again and (after some rising tension between Katari and Rylan) we’re done!

A Battle For Power Part 1

Requirements

- Have had the “How was your day” conversation with Rylan
- First meeting with Katari
- At least day 7

Completing The Quest Galiano is not done with us yet! We recommend completing the ‘Eradicate The Sub-Guh-Nirs’ before doing this quest, especially if you’re using lust attacks as now you should be able to afford some sexy outfits from the sex store. We return to the Subway Facilities and go to what was previously a ‘mysterious door’ but is now an entrance to ‘Grath’s whorehouse’. When entering, we are met with a new enemy, a cyber-thug. Hopefully we can quite easily defeat him, and maybe even have some fun ;) .

Kinky Sidenote: If we surrender while the thug is horny, we get a very raunchy scene (bottoms and tops) that may interest the submissive players.

After defeating the thug, we return to Galiano to fill him in, and then he demands we go and talk to the thugs. We return to Grath's whorehouse and select "talk with thugs" and select every option. Now we can go upstairs and through to Grath's room. Now we can return to Galiano and fill him in. Now he needs time to come up with a plan of action. In the meantime we can now take the job "beat up Grath's thugs", in which we can beat up 5 thugs and return to Galiano for our reward. Repeat this task as many times as you like, for money and to gain experience.

Kinky Sidenote pt2: In the whorehouse, if your respect in Akra is above 3 and you select take a nap, you'll get another raunchy scene (surprise surprise!).

A Battle For Power Part 2

Requirements

- Complete **A Battle For Power Part 1**

Completing The Quest

After completing A Battle For Power Part 1, Galiano will ask you to wait a few days so that he can come up with a plan.

To view how long we have to wait, we go to the quest tab and click on the quest, scrolling down to see our next step. There it will tell us what day we must next speak to Galiano about the quest to continue it. We can either spend the day loafing in our bedroom, which passes 24 hours, or do other things like farm for experience or money, or even continue with other quests if we have any undone. Either way, when Galiano is ready we speak to him to continue the quest. He fills us in on the plan and our job. Go to Garth's whorehouse and wait upstairs for Garth. Keep in mind that the result of this quest heavily affects the future of our game. **We recommend saving here** so that you can experience both versions. We are surprised by Garth and one of his henchmen, and we talk to him. We select every topic of conversation then select "that's all". Here we are faced with a choice, a very important one. Who do we side with? Do we betray Galiano and work with Garth? Or do we go with the plan and kill Garth despite his politics? Well as said before, we recommend saving so that you can do both, but here are some things to consider when choosing. Currently (public ver. 0.8) Galiano has more content after this mission than Garth, mainly consisting of a sex scene for both tops and bottoms that is more involved than Garth's. Siding with Garth will lose us some relationship points with Egon, but they're regainable. For submissive players who are into the dominant type, Galiano will treat you like the dirt you are, whereas Garth will treat you with a tinge of respect. However Xperiment has stated that you will be able to change Galiano and his values but slowly and in future updates. You can get 100,000 dollars and the club named after your character if you defeat Garth but still side with him. Hopefully now we are able to make a choice. You can select "no" to join Garth four times before he sees that your loyalty to Galiano is unwavering. If you do want to join Garth, we recommend beating him and his lackey then agreeing to the deal, as that is the best reward you can get. The hardest part of this fight is that you are required to fight two enemies without a break to recover, however other than that this fight

shouldn't be too difficult especially with pills to heal and lower lust. Once you get Garth hard, he will attack you far less often, mainly making you horny instead.

Galiano's Route

To initiate Galiano's route, reject Garth's offer over and over and then kill him after the fight. After killing Garth we gain a respect point for Akra, and to continue the mission we return to Galiano. You will get 25,000 (admittedly not as much as Garth offered us) and an option to tell Galiano why you obeyed him. Selecting "I'm not a traitor" will give us five relationship points with Galiano, "I like you" will give us 3 relationship points and 2 romance points, and "I'm your bitch" will give us five romance points.

Garth's Route

There are many rewards we can get for siding with Garth. Here is a simple table to show you all the rewards.

- Accepting the first deal gives us 40,000
- Accepting the second deal gives us 60,000
- Accepting the third deal gives us 80,000
- Accepting the fourth deal gives us 100,000
- Rejecting the fifth deal initiates battle (accepting gives us 100,000)
- Winning the battle and accepting gives us 100,000, the club renamed to our character's name and a percentage of the club's income everyday

After agreeing to side with Garth, we gain respect for Akra and we return to Galiano, obviously losing five relationship points with him. We are now given an option as to why we sided with Garth and not Galiano. Selecting "the club" will not give or take away any relationship points, as does "money". "His principles" will lose us five relationship points and "he's hotter" will lose us 5 romance points and relationship points. What you chose also affects your relationship with Garth later on. "Money" and "The club" will not affect the relationship, but "his principles" will gain us three relationship points, and "he's hotter" will gain us one relationship point and romance point with Garth. You will always lose 10 relationship points with Egon, but they can be regained.

Attack On Pirates

“ **Type:** Main

Location: Pirate Base

Previous: Repair The Ship

Requirements

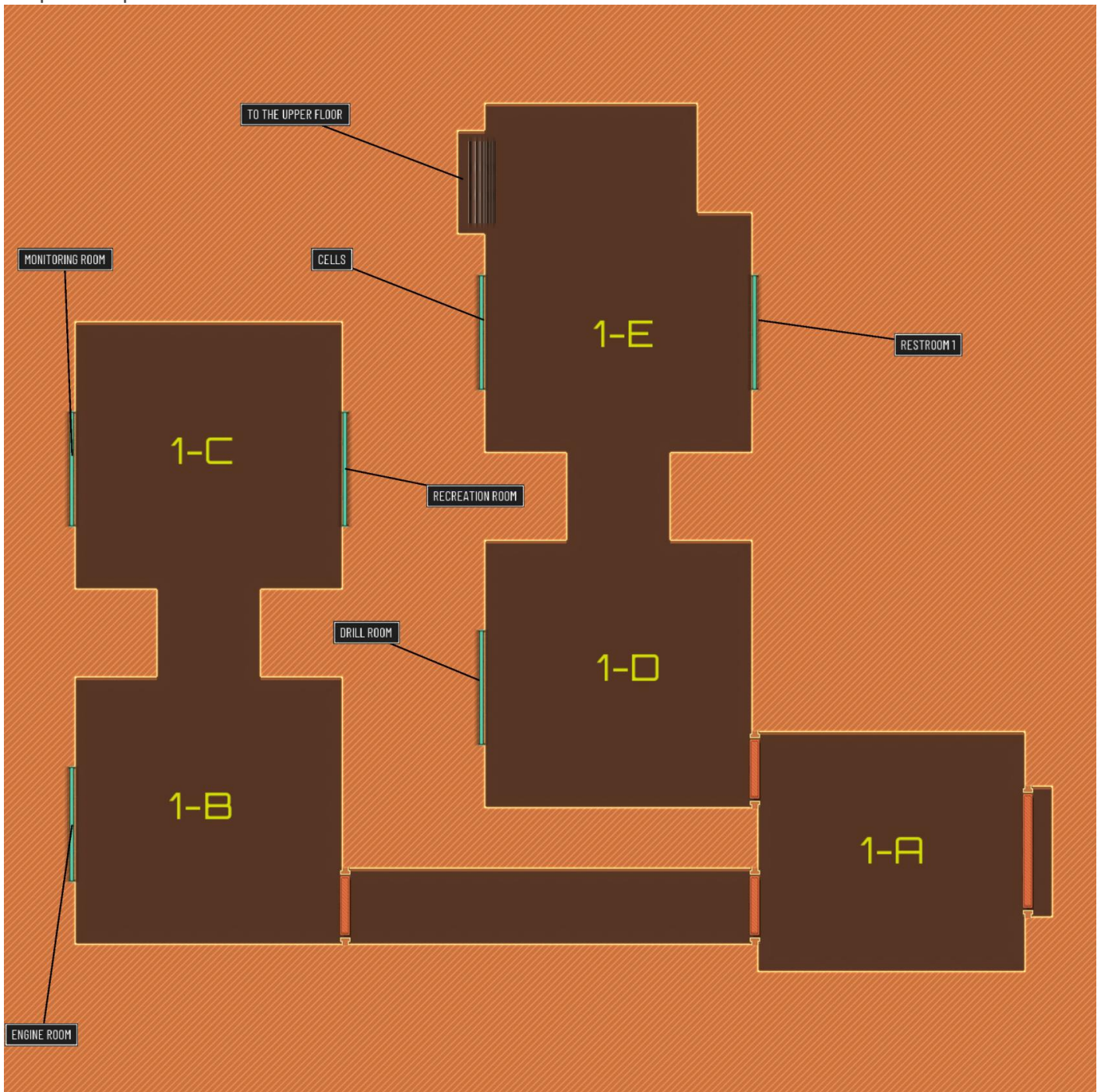
- Complete [\[Repair The Ship\]\(./Repair The Ship.md\)](#)

Preparation

This mission can be quite hard. We suggest heavily stocking up on Lust and Health pills, and energy pills if you plan on using skills. The recommended level for this mission is five, but it definitely wouldn't hurt to be a good level or two above that. Once you think you are ready, go to Rylan's room from 10:00 pm. The things that remain to be done before leaving will appear during this conversation, as well as some recommendations to take.

The Pirate Base

Save regularly: **losing here in a physical battle results in a game over**, and losing in a sex battle results in sending you back. Moving around the pirate base can be tricky at first. There is a map to help:





When first entering the pirate base, we are in section 1-A. When moving around the ship there is a 50% chance of an enemy spotting us and initiating battle. They aren't too hard to defeat, but we can have a problem if we run into too many of them without a rest. There are three choices to click, but only the door on the left closest to us (with the red triangle) progresses us at this time. The large door to the right takes us to the ship when it is working.



In section 1-B there is a hallway and a large door to the left. The room to the left is the engine room, here you can get 1 Negative Mass, which can be used as fuel for the ship.

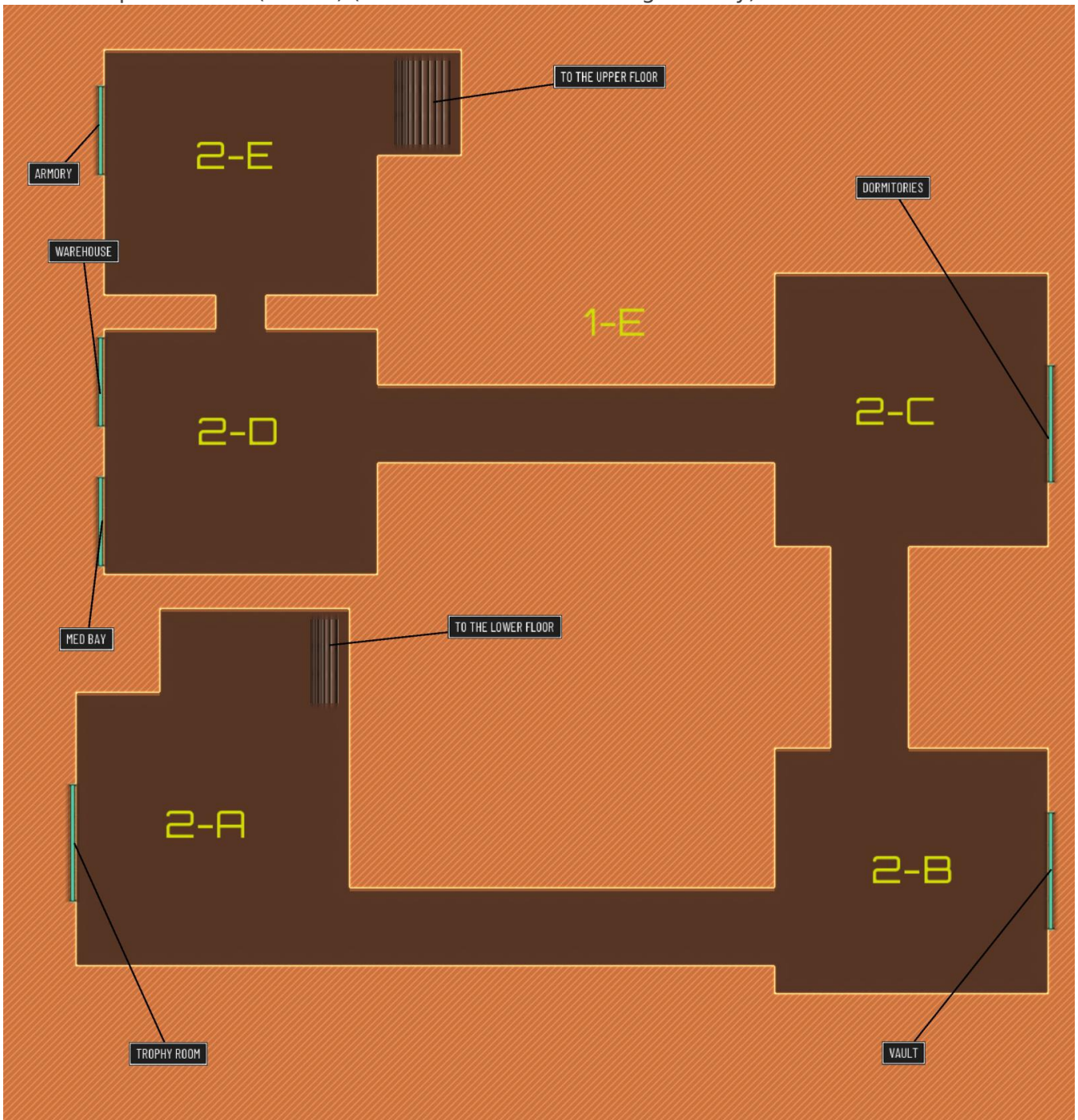


Continue down the hallway to 1-C.

The door to the left is a monitor room, you need to go here to progress the story. The door to the right has no items or story progression, just some fun dialog. After doing all this, click the "Back exit" button and in 1-B go through the door on the right and return to section 1-A. Wait! The door's blocked? Now we need to find a way to unlock it. Return to section 1-C and go back into the monitor room. Now, you shouldn't really need this guide because of the eye symbol on the menu bar, which now shows which rooms are behind what door and uses red text to tell you where to go next to progress. The map is still here, but we will tell you about extras and resources you can collect.

- **Section 1-D** ** Drill room: 20x thunderite (You can come back later to collect more (20 every 24 hours since last collection, up to 100))

- **Section 1-E** ** Restroom: Restore health/lust
 ** Cell: Captive Lizard (Cicero) (recruitable after defeating Bradley)

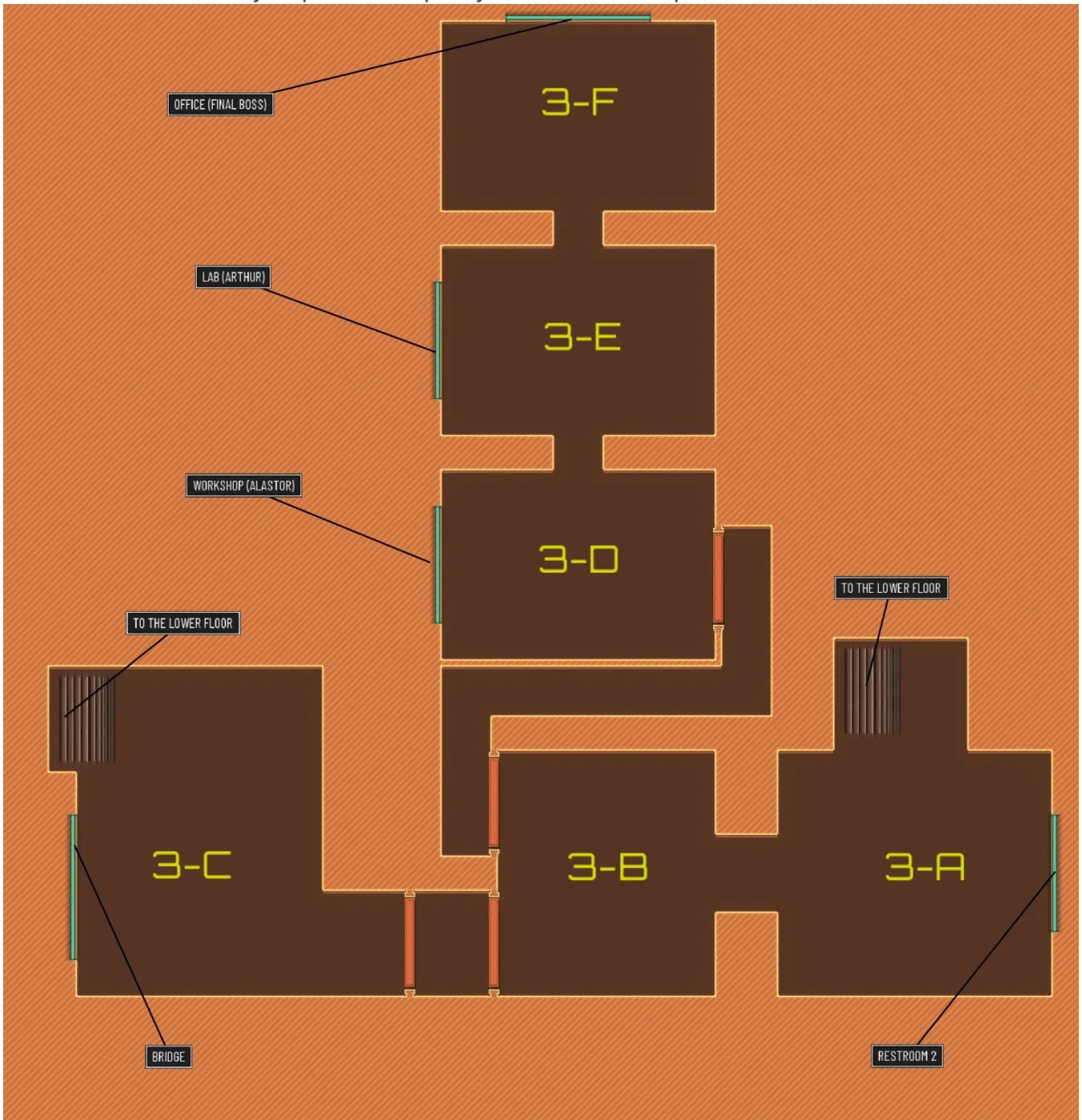


- **Section 2-A** ** Trophy room
- **Section 2-B** ** Vault: Here it asks us for a code, which we don't know as of yet. We can learn the code by recruiting Bradley and not letting him out of the cells until he tells us. If you're impatient here is the code:

Solution
Bradley

- **Section 2-C** ** Dormitories: Here you can either have some fun, or have a battle. You can return for more fun after a little while

- **Section 2-D** ** Med Bay: Unique scene, outcome does not change anything outside of this room
Resources: 20x lust pill D, 30x healing pill D, 10x healing pill C, 30x energy pill D, 15x energy pill C
** Warehouse: 3 Lesser Explosive Grenade
- **Section 2-E** ** Armory: 1 pile of weaponry and 5 Lesser Explosive Grenades



- **Section 3-A** ** Restroom: Restore health/lust
- **Section 3-B**
- **Section 3-C** ** Bridge: Opportunity for battle
- **Section 3-D** ** Workshop: Alastor and gun upgrade (unequip and give to Alastor)
- **Section 3-E** ** Laboratory: Arthur and 1 Gaseous Bradley Weakener

Bradley boss fight

If you are not fully healed and/or have some lust, heal now. Before starting the battle, equip the armor Rylan gave us, because Lust has no use in this battle. Bradley is difficult, but if you keep on healing and attacking it is manageable. If your relationship with Rylan is 20+ and love is 10+, Rylan will join you for the fight. If it is below any of these, you will have to fight Rylan first. Treat Rylan as a mini Bradley bossfight, as he cannot be defeated by Lust attacks [is this still the case?]. If you're struggling with this fight, then Bradley will be a massive struggle for you. Remember to save, because losing either battle results in a game over. If your health drops below 15-20 (depending on how confident you are) heal until it is above 20 - OR just pop a heal whenever you're missing 20+ health, to play around crits. If you're willing to part with some grenades, Rylan can be defeated with at least two, however you may want to save them for Bradley. If you had to fight Rylan, after defeating him you can either "let him die" or put him in a cell. We strongly recommend putting him in a cell, as Rylan still has content (and a CG). If you struggled with Rylan, go back and fight some lizard guards to level up. Now we deal with Bradley.

Bradley lets us move first. The first thing we do is use the Gaseous Bradley Weakener Arthur gave us. Then, you can either use Lust Attacks, or follow the below damage guide:

Use our grenades, being sure to heal if our health falls below 25, and Bradley should now be at around 350 hp. Next we use the skills. Point Blank Shot has a chance of inflicting burn, damaging Bradley a bit every turn. Multiple Shot deals a lot of damage and costs less energy than Point Blank Shot, but both have their positives. Keep on using skills. Repeat this and hopefully you can win.

After defeating Bradley, we have a choice: "kill him" **which we don't recommend** (and thus won't be discussing this path in the guide, as it is heavily disadvantageous to the story and overall gameplay), "put him in a cell" (recommended unless you really like Bradley), or "accept him in your crew". Putting him in a cell loses 3 relationship points with Bradley, adding him to our crew right away will gain us 5 relationship points with Bradley. These options also heavily affect our respect amongst the crew. If Rylan fought by our side, we can decide to put him in a cell (we gain respect with our crew) or we forgive him (we lose respect with our crew but increase our relationship with him significantly).

- Imprisoning Rylan: Plus 1 crew respect each when talking to Sammuel, Katari, and Bradley (if freed)
- Releasing Rylan: Minus 1 crew respect each when talking to Sammuel, Katari (+1 additional if we had to fight against him), and Bradley (if freed)
- Killing Rylan: Plus 2 crew respect each when talking to Katari and Bradley (+5 enmity points), and plus 1 crew respect talking to Sammuel
- Imprison Bradley: Plus 1 crew respect each when talking to Sammuel, Katari, Rylan, and Arthur
- Accepting Bradley : Minus 1 crew respect each when talking to Sammuel, Katari, Alastor, Rylan, and Arthur

Killing Bradley

- Plus 1 crew respect talking to Sammuel
- Plus 1 crew respect talking to Alastor

- Plus 1 crew respect talking to Arthur (+5 friendship points)
- Minus 1 crew respect talking to Rylan
- Plus 1 crew respect talking to Katari

There are a couple of characters still in the base that we can recruit if we go back for them.

To go back to the lizard in the cells follow this path: 1A→1D→1E→Cells

To go back to Alastor follow this path: 1A→1D→1E→Upstairs (2A)→Upstairs (Click the stairs again)→3B→3D→Workshop

Reminder: If you haven't already, get the code from Bradley (if you put him in the cell) return to the vault and enter the code. You can also refill the armory with the pile of weaponry you found in the pirate base armory.

Akra Bonuses and Extras

By now we're largely done with the main story in Akra, and if we're ready to move on we can go to the bridge and select travel to move onto the next planet. There are some things in Akra that have not been discussed and are not quintessential to the story but do have their own benefits and... rewards.

Working At The Bar

We can help Egon by working at the bar. To initiate this option, talk to Egon and select "ask if you can help". He will tell us the conditions to work, which are as follows:

- Must come after 6 (18) and before 10 (22)
- You get money from tips
- The more sexual you are with patrons, the higher the tip (wear no clothes or the outfits from the sex store)

If you have completed the Attack On Pirates quest, we can serve our crew who are now at the bar. Here, if you insist Rylan keeps apologizing to Katari, we can unlock a CG of Rylan and Katari. After the CG, depending on your respect and role, you can join the fun. For bottom players, asking Egon to put some alcohol into Samuel's drink will result in Bradley fucking you. Your other options whilst working are:

- VIP Zone: Sex with Egon's father
- Your crew: ** Arthur must not be tied to his lab stretcher for this option to appear. In addition Rylan and Katari must be hired and free. ** The more free crew members on our ship, the more scenes and options. ** We may suggest Rylan to do sexual favors to Katari, after which we may participate depending on our role and the respect they have for us. ** We will also be able to have Bradley "apologize" to the rest by offering his ass on the

table.

- Bachelor/Mike: Receiving or giving oral scene
- Lonely Werewolf: Furry scene for bottoms
- The gang: High respect in Akra results in you dominating (watersports included) plus 1 respect, while low respect in Akra results in you being dominated (watersports included) minus 1 respect

After working there is a chance that you can get assaulted by three men, if your respect is low they will try to take advantage of you. High respect means you can take advantage of them. There is also the possibility of Egon's father wanting some sex whilst Egon is away, which you can accept or deny, it does not effect your relationship with Egon. You can drink with Egon. Drinking something heavy can result in Egon coming back to the ship with you, and gaining romance points.

Sex With Galiano

Both tops and bottoms can have sex with Galiano, however the bottom route is submissive only and the top route is dominant only. So if you're a top sub or a bottom dom, bad news for you.

Bottom Route

This is fairly simple. We've likely been having sex with Galiano if we're a bottom anyway, but after returning from Attack On Pirates, sex with Galiano becomes more... interesting. There are some requirements to be met to be able to beg Galiano to fuck us.

- Have agreed to be his bitch.
- Have told the truth in the conversation "What are you?" For this conversation to appear you need: ** Have completed the mission "A Battle For Power". ** At least 6 friendship points.
- 11 friendship points and 4 desire points
- Degradation kink turned on

Now have fun! Choices during sex only increase our relationship with him to a point. If bondage is active and the time is between 10 (22) and 2 o'clock the end of this scene is different.

Top Route

For the tops, sex with Galiano has been non-existent until now! The requirements are as follows:

- Not have agreed to be Galiano's bitch
- Your role is dominant top
- Respect in Akra must be 11 or more
- The kink 'degradation' is active

Choose "Make him your bitch" first and then "Fuck his ass". Note, you can fully penetrate Galiano and invite his crew to join in, but the larger your penis the more tries it will take. You will know

you've reached the final scene when you can bring in Galiano's crew to join.

Arthur's Tests



After rescuing Arthur and talking through all of the options with him, we can now talk about “tests”. There are two options, ‘blood test’ and ‘basic sex test’.

The blood test works exactly like a normal blood test: Arthur takes our blood and will have the results tomorrow. Return to him tomorrow to get the results.

The basic sex test gives us multiple options. Selecting the first will result in us being the bottom, and later we can choose to be dominant or submissive. This option will also give you one desire point. Selecting ‘No way’ will lose five desire points, and selecting ‘later’ will just result in nothing. The second option will result in a CG of Arthur bound to a bench. Here you can select any option and continue on. Selecting an option succeeded by ‘(End)’ will obviously end the CG.

Every option gives you at least one desire point (if you want, you can repeat choices and still gain a desire point up to 13). When finishing, riding him gains one desire points and fucking him does, if you have not already reached the thirteen points maximum. **If cum inflation is your thing**, bring at least **3 cumtastic pills** and **a butt plug** to this (you can buy them at the sex shop).

You can either free Arthur or keep him bound if you want to have fun again. Return to the lab if you don't free him to have fun again. After leaving him for a day (24 hrs) there is a watersports scene if you return to him.

After two days he will be automatically freed if crew respect is less than 5. Return to the lab to see a unique interaction if you want (does not affect any relations). Returning after two days with more than five crew respect results in a sexual scene and Arthur not being freed. He will be bound until you free him. After finishing this CG, return to Arthur the next day. After this we gain more options with Arthur, which will mainly interest bottoms.

WARNING: Having Arthur strapped to the stretcher could prevent access to other sex scenes or even block the progress of some missions related to him.

- **Basic Sex Test:** Simply a repeat of the above.
- **Breath-Holding Test:** You give Arthur oral sex, where he tests your breath holding skills. Repeat this test four times to get the final scene, which will also gain you four desire points.
- **Cum Eating Test:** This is fairly self explanatory. After the first test, Arthur asks you to get three cumtastic pills. Return to him when you have gotten this and you will experience the final cum eating test scene. You are faced with multiple options which positively affect your relation and desire with Arthur. If you want the most positive affects, select the most sexual options.
- **Urine Test:** Unlocks after completing the Cum Eating test, if you have watersports active. This is a single scene that can be repeated but has no difference.
- **Elasticity Test:** The more dicks that've been up your ass, the easier this scene is (fisting included).
- **Pregnancy:** This is a conversation you can have with Arthur after completing some tests. He tells us we're infertile. You can ask if he can help you have a pregnancy, which may interest some. This is the same for male and female characters. It is not yet implemented.

Revision #7

Created 2025-09-03 01:31:14 UTC by Ekospirit

Updated 2026-03-10 19:06:16 UTC by Ekospirit