Erebus

Planet Overview

Erebus-1 is a small, rocky planet orbiting a blue star. Once a vibrant world, it was rendered lifeless by genetic experiments, leaving it with a thin, metallic-tasting atmosphere saturated with high levels of radiation. Arthur will advise you to wear a spacesuit before disembarking, but as a meta-human, you can choose to test your limits and explore without one, as meta-humans can withstand up to 1,500 rads of radiation. If you take too much radiation damage, Arthur notes the ship has equipment to "resurrect" you.

Main Quest: Save Erebus

This quest involves attempting to bring life back to the desolate planet. Arthur notes that the radiation has likely destroyed most DNA samples, so you will need to look for corpses underground in the ruins of the old Erebian mud-and-stone houses.

- **How to Start:** The quest is initiated by discovering the underground cave system.
- **Steps:**\
  1. **Travel to Erebus-1** from the galaxy map on your ship.\
  2. **Explore the Surface:** Repeatedly choose to explore the surface until you discover a Thauselite vein.\
  3. **Mine the Vein:** You must completely mine out the Thauselite vein. Once the vein is empty, the rock wall will collapse, revealing a dark, gaping hole that leads into the underground cave.\
  4. **Explore the Cave:** Venture inside to look for preserved Erebian corpses or DNA.\
  5. **Wait for the Serum:** After obtaining the DNA, you must wait for Arthur to develop a serum to restore life to the planet.

Side Quest: Thauselite Excavation

This is a repeatable gathering mission to collect the highly durable metal, Thauselite.

- **Objective:** Collect units of Thauselite from the hazardous mines on Erebus-1.
- **How to Start:** This mission is likely available from the missions tab on the ship's bridge after discovering Nova Nexus.

Activities on Erebus-1

Exploring the Surface

This is the main activity on the planet. From the landing site, you can choose to explore the surface. Each exploration takes 15 minutes of in-game time and has one of three outcomes:

1. **Nothing:** You find nothing of interest and simply pass the time.
2. **Thauselite Vein:** You discover a Thauselite vein embedded in a rock wall.
3. **Character Encounters:** You may stumble across your crewmates wandering the wasteland (See Character Encounters below).

Mining Thauselite

Erebus-1 is the primary source for the rare and valuable mineral, Thauselite.

- **Finding a Vein:** You can randomly discover a Thauselite vein while exploring the surface.
- **Mining Mechanics:** To mine the vein, you must have a **Thauselite Pickaxe** in your inventory. If you don't have one, you will need to speak to Alastor to acquire the gear.
- **Energy & Yield:** Each swing of the pickaxe costs **10 Energy** and yields **1 Thauselite**. If your energy drops below 10, you will be too exhausted to continue and must return to the ship to rest.
- **Durability:** The pickaxe has limited durability. Every 20 uses, it loses 20 durability points. When durability reaches 0, the pickaxe breaks and is removed from your inventory.

Character Encounters on the Surface

While wandering the radioactive surface, you can trigger specific events with your crewmates.

- **Zyron's Sunbath:** You can find Zyron lounging on a flat rock in nothing but a jockstrap, soaking up the lethal radiation to get a tan.
  - *Interaction:* You can choose to pass, or join him ("Fine").
  - *Dom/Sub Scene:* If you choose to join him, and you are either on a Submissive path (Respect <= -40) or on Zyron's Romance path (Type 3), he will force you to service him. He will make you give him a handjob and blowjob, treating you like a slave. Swallowing his massive, meta-human load grants you a massive boost of combat energy (+2000 Sex Absorption).
- **Hakkon's Feast:** You can find Hakkon wandering the wastes, happily eating radioactive rocks and snapping at the "spicy wind".
  - *Interaction:* Chip will point out that Hakkon thrives in this environment and suggest leaving him here to live.
  - *Breeding Discussion:* You can refuse to leave him alone until you find a Yaeldr female for him to breed with on the planet. Chip will humorously suggest surgically implanting a Yaeldr uterus into your character so you can serve as his breeding stock instead.

Revision #4
Created 2025-09-03 01:31:19 UTC by Ekospirit
Updated 2026-03-10 19:01:29 UTC by Ekospirit