

Harmonia



To travel to Harmonia, you must first discover it by using the **Explore** action on your ship's bridge. Once discovered, access the galaxy map and select the planet. Upon your first landing, a cutscene will introduce you to the lush, vibrant world, a stark contrast to other planets. You will land in **Sunrise Valley**, where you will immediately meet the mage **Gabriel**.

Exploring Sunrise Valley

This is the initial area you can explore on Harmonia. It serves as a hub to other locations and has several encounters of its own.

Day Encounters

- **Gathering Resources:** You can find **Essence Hibiscus** and **Elven Leaf** while exploring.
- **Hakim:** You may encounter **Hakim** (the Lamia/Snake-man) in the forest. This leads to an introduction scene where you can interact with him (and his "tail").
- **Goblins:** You may be ambushed by a group of 5 goblins (Warriors, Rangers, Shaman), initiating combat. This is a repeatable encounter.
- **Feraldo's Hunt:** Feraldo will try to assert his dominance by hunting you in the woods. You can run and hide, or turn the tables and challenge him to a hunt. If you win and pin

him down, he will respect you and allow you to participate in his country's hunting games.

- **Asmodeo:** You might find Asmodeo wandering the forest, confused by all the greenery as he searches for Gehenna.

Night Encounters

- **Vampire Attack:** At night, you are likely to be attacked by a vampire spawn in the streets of Eldor or the valley, initiating combat or a choice sequence.

Locations in Harmonia

Eldor

Eldor is the main town in the region. Here you can find shops and key characters.

- **Wacky Wares Emporium:** A general store run by a halfling named **Flynn**. Here you can buy items like the **Stake** and **Lockpicks**. Flynn also offers unique interactions.
- **The Peaceful Panda Inn:** A tavern run by an orc named **Tarok**. You can rest here, gather information, and pick up quests from the **Notice Board**. You can also meet **Gabriel, Hakim, King Edward**, and your crew members here.
- **Befuddled Bottle Barn:** A potion shop run by **Virgil**, the centaur. You can buy potions here.
- **Guard House:** Located near the entrance, guarded by **Smashgut** (the Troll).
- **The Stocks:** A place for public punishment. You may find characters like **Damien** here or end up here yourself.

The University

A prestigious institution for the study of magic. You will need to enroll (costs **1,000 Gold**) to progress several questlines. (*See University of Magic section for details*).

The Ossuary

A mysterious and dangerous location filled with undead. It is part of Alexander's questline and a place to gather **Mist Morels** and **Bloodvine**. Navigating its labyrinthine depths requires caution, as you can easily get lost or ambushed. While going the deeper in the Ossuary, it is possible to find Cursed loot. It will automatically attach itself to the MC, having an effect on lust of the player, and is only removeable by certain wizards.

King Edward's Palace

The residence of the local ruler, King Edward. Currently, interactions are limited.

Side Quest: Vampires in Eldor!

“ **Type:** Side
Location: Harmonia

Objective: There have been vampire attacks! Stop them before they turn the citizens!

Trigger: Available from the **Notice Board** at the Peaceful Panda Inn.

Tasks:

- Talk to Flynn at the Wacky Wares Emporium.
- Talk to Tarok at the Peaceful Panda Inn.
- Set a trap in a rented room at the Peaceful Panda Inn.

Side Quest: Real Bad Vampires in Eldor!

“ **Type:** Side
Location: Harmonia
Prerequisite: Complete "Vampires in Eldor!"

Objective: You've discovered that the vampire who bit Flynn isn't so bad, but there's an even worse threat: blackblood vampires!

Trigger: After meeting **Alexander** during the previous quest.

Tasks:

- Talk to the naughty vampire (Alexander) again in your rented room.
- Go to the forest at night and set a trap.
- Look for the blackblood vampire in the forest during the day (leads to **Iacchus's Mansion**).
- Kill the vampire once and for all (or handle the situation with Iacchus).
- Talk to Flynn and get your reward.

Side Quest: Goblins on the Roads

“ **Type:** Side
Location: Harmonia

Objective: Investigate why goblins are harassing travelers and find a solution.

Trigger: Available from the **Notice Board**.

Tasks:

- Find the **Goblin Camp** in the Sunrise Valley.
- Infiltrate the warehouse and look for one of the potions they are taking. You can pick the lock, use a magic lockpick, or ask Rylan to open it.
- Take a potion and test its effects.
- Stand guard during the night and meet the supplier (Virgil).
- Talk to King Edward (Optional/Branching).

Side Quest: Beast Hunt

“ **Type:** Side

Location: Harmonia

Objective: A creature has been sighted in the vicinity of Eldor and has the population in fear.

Trigger: Available from the **Notice Board**.

Tasks:

- Talk to **Smashgut** at the guard house.
- Talk to the locals at the Peaceful Panda Inn.
- Talk to **Flynn** at Wacky Wares Emporium.
- Wait for nightfall in the forest and look for clues to the creature (leads to **Hakkon**).

Side Quest: Waking up Issac

“ **Type:** Side

Location: Harmonia

Objective: Find something that screams MAGIC

Trigger: Finding Issac in Space

Tasks:

- Land on the planet **Harmonia** and bring the crew down (Trigger on the Bridge).
- Visit **Eldor** at least once to trigger the introduction.
- Talk to **Arthur** in **Sunrise Valley** (Harmonia). He will ask for "something that screams MAGIC" or a plant with high essence.
- Wait for **Night** (20:00 - 05:00) in Harmonia.

- Wander around till you find Essence Hibiscus.

Task: Deal with 5 Huargos

“ **Type:** Task
Location: Harmonia
Reward: Gold

Objective: Defeat 5 Huargos in the Sunrise Valley.

Trigger: Available from the **Notice Board**.

Fun Scenes & Encounters

Alexander the Vampire

After meeting Alexander, you can develop a relationship (Dom/Sub/Romance).

- **Feeding:** You can allow him to feed on you in your rented room.
- **Iacchus's Mansion:** The quest leads to a confrontation with **Iacchus**, a god. You can choose to sacrifice Alexander or offer yourself as a slave to save him.

Tarok the Orc Innkeeper

- **Whoring:** You can choose to work as a prostitute at the inn ("Whore yourself"). Tarok takes a cut of your earnings.
- **Dom/Sub:** You can establish a dynamic where Tarok is your pimp or just a business partner.

King Edward & Charles

- **Meeting the King:** You can meet **King Edward** at the inn (usually around 20:00). He is demanding and dominant.
- **Charles the Alicorn:** You can meet **Charles** outside the inn. He is arrogant but can be interacted with (e.g., helping him "relieve" himself, leading to a deepthroat/swallow scene).
- **Submission/Domination:** You can choose to submit to Edward (cleaning his boots and cock) or dominate him (kicking him in the balls and making him submit) alongside Charles.

The Orpheus Festival

A special event that occurs on **Saturdays between 20:00 and 22:00**.

- **Activities:** Carnival games (Giant's Hammer, Aberrant Shooting, Mud Pit), buying unique items from Flynn, and the "Procession of Lights." *Tip: If you win too many tickets from the Gnome at Aberrant Shooting, he will get furious and accuse you of bankrupting him.*
- **Romance:** You can attend with a partner (Gabriel, Asmodeo, etc.) for unique scenes and relationship progression.
- **Mud Pit:** A wrestling minigame where you can fight Damien, Hareldir, or King Edward. Losing can lead to public humiliation scenes.
- **Procession of Lights:** King Edward gives a speech about the Aberrant Legion and honors the god Orpheo. The event is eventually interrupted by an Aberrant attack.

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