

Holoryx

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Property	
Age	Adult
Birthplace	Unknown
Occupation	Quetilan Agent / Revolutionary
Recruitable	Yes (Determined by quest choices)
Species	Quetilan (Insectoid Alien)
Dick Size	Unknown, but he has 2
Relationship	NPC / Crewmate
Role	N/A

“Some victims will add drama to our story.

Appearance

A massive insectoid alien of the Quetilan species. He easily doubles the size of an average human or street thug, and his body is protected by incredibly tough, natural chitinous skin. He wears advanced, high-tech weapon systems attached directly to his arms like armor, making standard firearms look like children's toys.

Personality

Holoryx is cynical, ruthless, and heavily pragmatic. He holds a deep disdain for the Grikari and the current system running Akra Leuka. He operates with a brutal "the ends justify the means" mentality, openly welcoming collateral damage and civilian casualties if it furthers his political goals. Despite his intimidating exterior and commanding presence among the gangs, he is ultimately an agent following the long-term strategic orders of his corporate masters.

Story

"Holoryx is a Quetilan agent who has been operating in the shadows of Akra Leuka for decades, orchestrating a massive revolution against the New Life corporation. Representing the interests of Biotech and the Quetilan leaders, he recruits the Captain and Garth to form an alliance, weaponize the street gangs, and launch a full-scale assault on New Life's mainframe to expose their illegal sacrificial experiments."

Spicy Scenes

- **Impregnation:** Currently you can only be impregnated by Holoryx. Choose to have sex with him, and he will give you eggs that will grow inside until you are capable of birthing his children.

How to romance him?

Holoryx is **not a romanceable character**, though you are capable of having sex to birth his children.

Your interactions with him are mostly business, political, and combat-oriented. During the *Clash of Corporations* questline, you must decide whether to help him overthrow New Life by taking down their mainframe, or betray him by secretly siding with Nikolaos. If you manage to defeat or capture the insectoid agent, his fate rests in your hands—you can choose to recruit him, hand him over to justice, or brutally execute him by throwing him out the airlock into the cold vacuum of space.

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