

Hostile Species



Home planet: Sithyrya

Biology

Sand Wyverns are small, dragon-like creatures that inhabit the mountains of the Silent Plains on Sithyrya. During the day, they hunt in the desert for prey, which includes both animals and people. Their skin is resistant to energy bullets, making edged weapons more effective when slid between their scales. They can breathe fire, which causes severe burns. They typically carry their prey back to their mountain dens with their tails to be devoured slowly. In combat, they are described as using a "Fireball" and "Flame" attack.

Locations

- Sithyrya - Silent Plains

Notable Sand Wyvern



Home planet: Gehenna

Biology

Graul are demon-like creatures that serve as minions for the Warlord, Arihama. Their faces reflect the rage that has been forced upon them by their master. While under the Warlord's influence on Sithyrya, they are aggressive and out of control, attacking with immense strength. Once freed from his influence, they are revealed to be Imps from a place called Gehenna and are capable of intelligent speech. Their purpose on Sithyrya was to bring unharmed victims to their Lord.

Locations

- Sithyrya (while under the Warlord's control).

Notable Graul



Home planet: Harmonia

Biology

Huargos are hostile creatures found in Harmonia. They have grey pelts and are aggressive, attacking with both bites and claws. Their bites can cause bleeding wounds. They generally live in packs, and thus also having an Alpha whom controls the pack.

Locations

- Harmonia - Sunrise Valley

Notable Huargo

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